

Adobe Commerce

SSOCM 2.0

[Product Item: Edit](#) (formerly Fulfillable Items)

v1.1

MANAGE PAGE

Fade highlight, fade toast,
new Product item shown in
table

SSOCM  https://ssocm.adobe.com

Manage  Create Base Offer  Create Promotion  Create Trial  Help Patricia Viado

Product Items

UNIQUE NAME 	PRODUCT TYPE	STATUS	LAST UPDATED	ACTIONS
Acrobat DC Standard	Desktop Application	Draft	01/30/2018 2:54 PM PST	  
Acrobat DC Standard Perpetual	Desktop Application	Technical Review	02/15/2018 11:50 AM PST	  
Acrobat DC Standard Perpetual Archive	Desktop Application	On-boarding	03/05/2018 3:00 PM PST	  
Adobe Dimension CC	Desktop Application	Stage	01/30/2018 2:54 PM PST	  
After Effects CC	Desktop Application	Production	02/15/2018 11:50 AM PST	  
Animate CC	Desktop Application	EOL	03/05/2018 3:00 PM PST	  
Audition CC	Desktop Application	Draft	01/30/2018 2:54 PM PST	  
Bridge CC	Desktop Application	EOL	02/15/2018 11:50 AM PST	  
VR Designer	Desktop Application	EOL	03/05/2018 3:00 PM PST	  

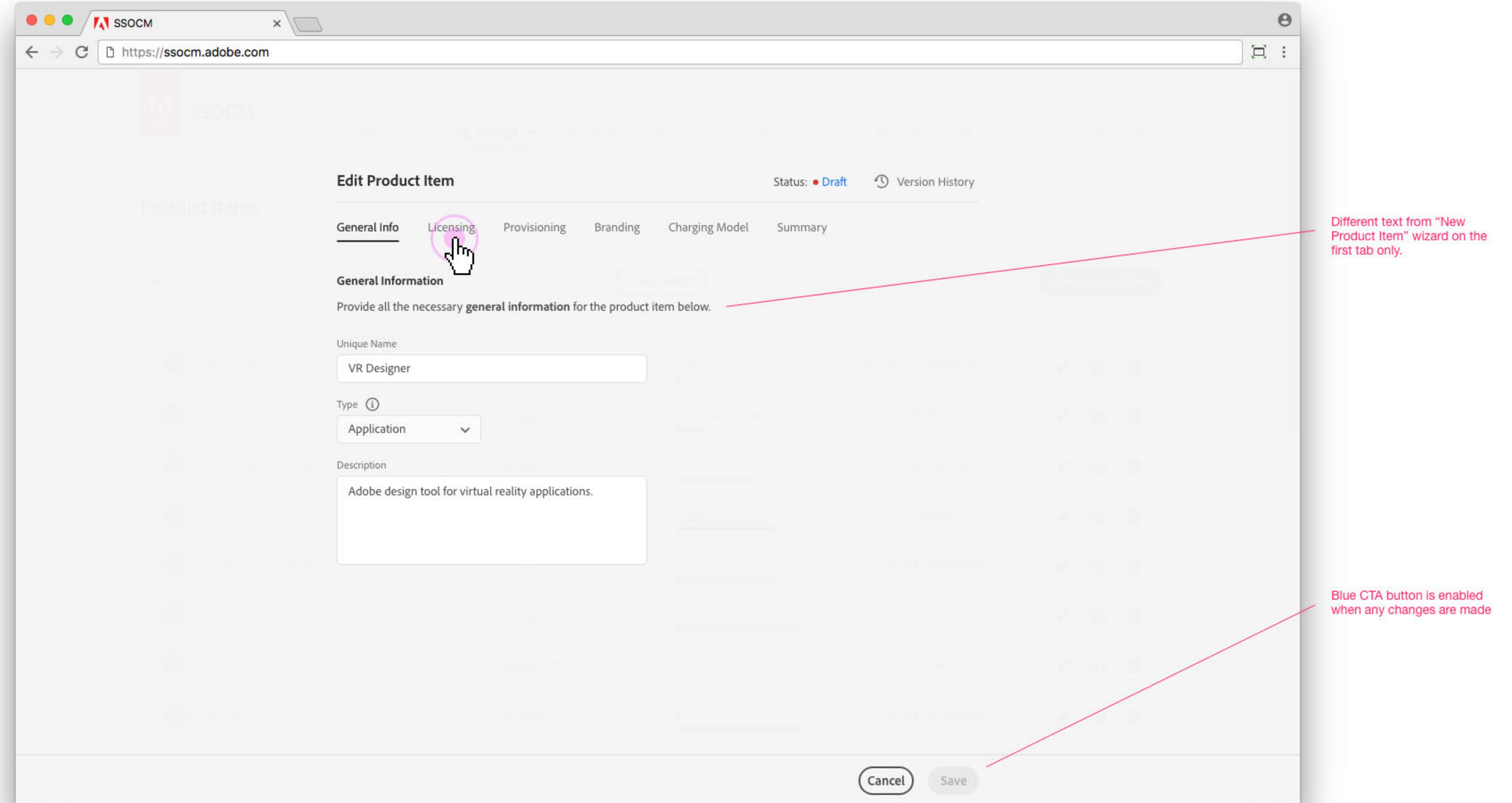
New Product Item



EDIT PRODUCT ITEMS

MODAL

Tab 1: General Info



The screenshot shows the 'Edit Product Item' modal in the SSOCM application. The modal has a tab navigation bar at the top with the following tabs: General Info (selected), Licensing, Provisioning, Branding, Charging Model, and Summary. The General Info tab is highlighted with a pink circle and a hand cursor icon. The status bar at the top right indicates 'Status: • Draft' and 'Version History'. The main content area is titled 'General Information' and contains the following fields:

- Unique Name:** VR Designer
- Type:** Application (dropdown menu)
- Description:** Adobe design tool for virtual reality applications.

At the bottom right of the modal, there are 'Cancel' and 'Save' buttons. A blue 'Save' button is highlighted with a pink circle and a hand cursor icon, indicating it is enabled. A red annotation line points from the text 'Blue CTA button is enabled when any changes are made' to the 'Save' button. Another red annotation line points from the text 'Different text from "New Product Item" wizard on the first tab only.' to the 'General Information' title.

Different text from "New Product Item" wizard on the first tab only.

Blue CTA button is enabled when any changes are made

EDIT PRODUCT ITEMS

MODAL

Tab 2: Licensing

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Edit Product Item

Status: Draft Version History

General Info Licensing Provisioning Branding Charging Model Summary

Licensing

Choose at least one from each – the **Licensing Mode**, **Platform** and **Language** that will be used for licensing this product item.

Licensing Mode

Named-user ⓘ

Device-based ⓘ

Feature Restricted ⓘ

Platforms

Mac Linux Other

Windows iOS Type here

UWP Android

Application Language

<input type="checkbox"/> Multi-language	<input type="checkbox"/> Danish	<input type="checkbox"/> Finnish	<input type="checkbox"/> Italian	<input type="checkbox"/> Portuguese
<input type="checkbox"/> Chinese	<input type="checkbox"/> Dutch	<input type="checkbox"/> French	<input type="checkbox"/> Japanese	<input type="checkbox"/> Spanish
<input type="checkbox"/> Czech	<input checked="" type="checkbox"/> English	<input type="checkbox"/> German	<input type="checkbox"/> Polish	<input type="checkbox"/> Swedish

Cancel Save

EDIT PRODUCT ITEMS

MODAL

Tab 3: Provisioning

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Edit Product Item

Status: ● Draft ● Version History

General Info Licensing **Provisioning** Branding Charging Model Summary

Provisioning

Select the needed **Access Profiles** then customize the service level settings under your established **Access Mode(s)**.

ACCESS PROFILES

Identity Reference i

Named-user (Type 1, 2 or 3 identity types)

Group of users

Organization

Access Mode i

Individual

Shared

ACCESS MODE

Individual i + Add Another

Access Name	Virtual Reality_Designer_CC	Included Service Levels (2)	X
Access Name	Type here	Included Service Levels	X

Shared i

Cancel Save

EDIT PRODUCT ITEMS

MODAL

Tab 4: Brand

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Edit Product Item

Status: Draft Version History

General Info Licensing Provisioning **Branding** Charging Model Summary

Branding Requirements

Provide the required names and descriptions in US English* below. For guidance on anything brand-related, please reach out to the [brand team](#).

Attention!
The following brand information will be customer facing.

Long Name: Adobe Virtual Designer CC

Brand Icons (if available):

- x
- x
- x
- x

Short Name: Virtual Designer CC

Long Description: Design for virtual reality apps using Adobe's Creative Cloud application from any device.

Drop here to upload.
Or [select a file](#) from your computer.
Examples include: 16, 32, 48, 64, 128px .png icons or a .svg file any size.

Short Description: Design VR app from the Creative Cloud.

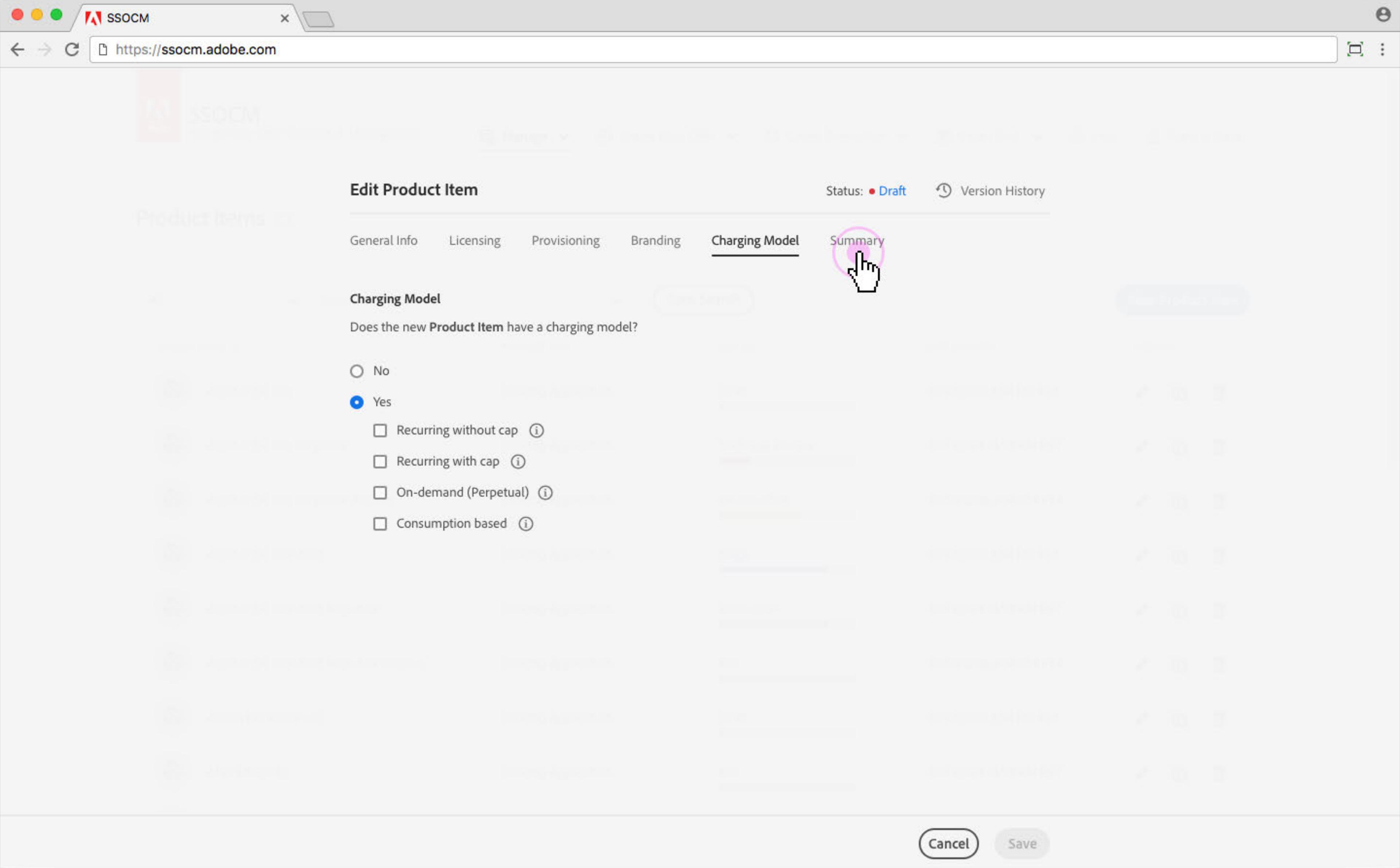
* Translation to all supported locales will be taken care of during the onboarding process.

Cancel Save

EDIT PRODUCT ITEMS

MODAL

Tab 5: Charging Model



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Edit Product Item

Status: Draft Version History

General Info Licensing Provisioning Branding **Charging Model** Summary

Charging Model

Does the new **Product Item** have a charging model?

No

Yes

Recurring without cap ⓘ

Recurring with cap ⓘ

On-demand (Perpetual) ⓘ

Consumption based ⓘ

Cancel Save

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Edit Product Item

Status: Draft Version History

General Info Licensing Provisioning Branding Charging Model **Summary**

Summary

Please verify all the information is complete and accurate before submitting for approval.

UNIQUE NAME	VR Designer	CHARGING MODEL	Recurring without cap & On-demand
DESCRIPTION	Adobe design tool for virtual reality applications.	LONG NAME	Adobe Virtual Designer CC
CATEGORY	Device Application	SHORT NAME	Virtual Designer CC
UNIT OF MEASURE	Application	LONG DESCRIPTION	Design for virtual reality apps using Adobe's Creative Cloud application from any device.
OPERATING MODE	Name-user	SHORT DESCRIPTION	Design VR app from the Creative Cloud.
PLATFORM	Windows	UPLOADED GRAPHICS	Yes
LANGUAGE	English		
PROVISION MODE	Seat-based		
SERVICE NAME	Virtual Reality_Designer_CC		
SERVICE LEVELS	Level 1, Level 2		

Cancel **Save**